



Granville Recreation District – Youth Basketball League Rules
3rd-8th Grade
Revised 11/2014

The following are modifications made within the Licking County Youth Basketball Leagues. All other rules will be governed by the National Federation of High School Basketball Rules. All players must be registered with a signed release form by his/her parent or guardian before being eligible to participate. League Management reserves the right to modify any rule as deemed necessary.

A. Games and Times

1. **Games format:** All games will be played 5v5. If a team has less than 5 players, they can play with 4 (but no less than 4).
2. **Schedule:** Teams will practice 1-2 days per week and play a weekly game (subject to change) for the duration of the season. All teams will also compete in an end of season, single elimination tournament.
3. **Cancellations:** Should questionable weather develop, please check the policies of your organization. Cancellations for games taking place in Granville will be posted to granvillerec.org and Granville Recreation District Facebook page.
4. **Start Times:** All game & practice times are played as scheduled.
5. **Forfeits:** If a team has less than 4 players, the result will be a forfeit. However, the teams may choose to play a “friendly” if agreed upon by each Head Coach.
6. **Game Length:** Grades 3-8 will play (4) quarters of 6 minutes each. The clock will be stopped for all dead ball situations (fouls, out of bounds, time outs and subs). Overtime will be 2 minutes with a maximum of 2 overtimes if needed. Games will be finished even if both teams are tied after the end of 2 overtimes.
7. **End of Quarters/Half:** Teams will be given 1-minute between every quarter and 5-minutes at half time. Half time may be shortened if games are behind.
8. **Timeouts:** Teams will be allowed (1) one minute timeout per half. Unused timeouts cannot be carried over to the 2nd half or over time.
9. **Scores:** Game scores will be kept for this league on the scoreboard. Standings will be used to seed for the end of season tournament.

B. Uniform and Jewelry

1. **Uniform:** All players are to wear the jersey provided by their organization. All jerseys must have a visible number on the back.
2. **Shoes:** Tennis shoes must be worn for all games and practices.
3. **Jewelry:** For the safety of all involved, participants will not be permitted to wear any sort of jewelry, including earrings, rings, necklaces, watches, bracelets, hard hair barrettes or accessories. These items may NOT be taped. They must be removed in order to participate.

C. Playing Time and Substitution

1. Each participant must play a minimum of (1) full quarter per game and check into at least 2 total quarters. This should be monitored by the coaches and balanced playing time is strongly recommended.
2. Substitutions – Teams may substitute freely at any dead ball. However, all players must check into the game at the scorer’s table and will be called in by the referees. Rule C1 must be followed as well.

3. Overtime – Teams in all leagues may have free substitution during over time(s).

D. Equipment

1. All Leagues will use a 28.5 size basketball.
2. All practices and games will be played on 10 foot rims.

E. Free Throw Line:

1. 3rd/4th Grade teams will shoot free throws from the 12 foot line.
2. 5th/6th & 7th/8th Grade teams will shoot free throws from the 15 foot line (regulation).

F. Time in the Lane: The length of time to be in the lane while the ball is in the front court will be 3 seconds.

G. Over & Back: Over and back will be called for this league.

H. Defense

1. All 3rd/4th grade teams are required to play man to man defense the entire game. 5th/6th & 7th/8th grade teams may play zone *or* man to man to defense. Defense has to start inside the three point line until the ball crosses half-court.
 - i. Help-side defense is permitted. If the ball is on one side of the court and the player being guarded is on the opposite side, the defensive player may move into a help-side position. S/He must still “shadow” the movement of the offensive player they are guarding (must be in a position to recover).
 - ii. Teams may only double team a player who has possession of the ball. Teams may NOT double-team players who do not have possession of the ball. In order to double-team, a player must be guarding another player then leave that player to double team once the ball has crossed half-court.
 - iii. 3rd/4th grade teams may double team in the paint only.
2. **Back Court Pressure**
 - i. Defense may only be played in the back court the last 2 minutes of the 2nd half and overtime. Teams winning by 10 points or more may not play back court defense.

I. Fouls and Ejections

1. **Personal Fouls:** Fouls will be kept by the scorekeeper. Each player is entitled to 5 personal fouls per game before being disqualified. Note: Technical fouls called on players count as personal fouls.
2. **Bonus and Double Bonus:** Bonus will apply on the 7th team foul in each half. Double bonus will apply on the 10th team foul in each half
3. **Technical Fouls**
 - i. **Players:** Any player receiving a technical foul will be disqualified for the remainder of that half. Should a player receive 2 technical fouls in the same game, s/he will be ejected and suspended a minimum of 1 game (the next scheduled or played game) upon review of League Management.
 - ii. **Coaches:** Any coach (including the bench coach) who receives a technical foul will be given a one game suspension. Any coach who receives a 2nd technical foul will be suspended for the rest of the season.
4. **Ejections:** Any player, head coach, assistant coach, or spectator that has been ejected from a game must immediately leave the premises or the game will be forfeited. Ejections will result in a minimum 1 game suspension (cannot come to the gym) upon review of League Management.

J. Sportsmanship: Good sportsmanship is required. It is expected that all team personnel (coaches, assistant coaches, team attendants, and players) and spectators will conform to sportsmanlike behavior at all times. Violations such as the following will not be tolerate and will result in immediate ejection from the game and premises by staff or officials:

1. Verbal or physical abuse towards officials, game day staff, coaches, participants, or spectators.

2. Foul, profane or obscene language or gestures.
3. Violation of Coaches' Code of Ethics.

K. Bench: Each team is permitted to have only 1 head coach, 1-2 assistant coaches, and their players on the team bench. Both the 1 head coach and 1-2 assistant coaches on the bench must have a completed background check.

L. Gym Rules: Coaches are responsible for their teams and spectators whenever they are in the gyms. No one should be in the hallways or classrooms at any facility at any time. Due to the limited parking and space in the gyms, please do not arrive any earlier than 10 minutes before a game or practice.

Food and beverage is not permitted in any school gym. Please help us keep school property in good order.

The main objective of this league is to provide players with a recreational basketball experience in an environment that promotes healthy competition